加拿大菲莎河谷大学 艺术专业课程大纲 Valley University, Canada

Fraser Valley University , Canada Course Outline of Art Major

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核心课程

EA 84: 论文写作

总课时:90小时

学分:6

Planning and writing essays for typical undergraduate level writing assignments that require reading, references, quotations, paraphrases, summaries, in text source citation, and bibliographies. Editing and revising for consistent clarity of meaning, expression, style, and tone.

课程将主要教授学生学会制定研究计划和撰写论文,这也是本科阶段学习最典型方式。课程将教会学生在撰写作业时如何学会阅读与参考,表达时学会引用、释义、摘要,并且能编辑和修改所学习到文字的表达方式,使得论文风格和语气的清晰一致。

CSM 104 综合语法

总课时: 60 小时

学分: 3

This course is designed specifically for international education students to academically support their first year courses. Topics covered include analytical listening strategies, contemporary study approaches, and interactive group communication. CSM 104 uses current postsecondary course materials with an emphasis on scholarly research to explore individual learning differences and approaches to the disciplines.

CSM 104 专为国际教育学生设计,以学术上支持他们的第一年课程。 涵盖的主题包括分析听力策略,当代研究方法和互动小组交流。本课程使用当前的高等教育课程材料,重点是学术研究,以探索个体学习差异和学科方法。

专业课程

AH 100: 全球艺术与文化史

总课时: 45 小时

学分:3

This course will introduce students to the study of visual art and culture in a global context. Thematic approaches to the art of various cultures will encourage students to appreciate distinct cultural traditions while also considering collisions, connections and cross-fertilization between cultures. Some reference will be made to Indigenous Art in British Columbia.

本课程将向学生介绍全球视觉艺术和文化。通过多种文化艺术的主题的教学方式来鼓励学生在欣赏不同的文化艺术展现内容的同时还要考虑文化之间的碰撞、联系和交流。也将参考与展示不列颠哥伦比亚省的本土艺术。

GD 101: 设计基础

总课时: 60 小时

学分: 3

An introduction to design fundamentals and visual communications practice. Through applied projects, students explore elements and principles of design, implement creative processes, apply compositional theories, and critically reflect on their design solutions.

课程将介绍设计和视觉传达实践的基础内容,并通过应用项目,让学生探索设计的元素和原则,实施创作过程,应用成分理论,批判性地反思他们的设计解决方案。

GD 154: 排版

总课时: 60 小时

学分:3

This course explores the history and foundation of typography from the 15th century to the present. Students will gain an understanding of typographic best practices, and an appreciation for the expressive qualities of type through lectures, projects, and presentations.

本课程探讨了从 **15** 世纪到现在的排版历史和基础。 学生将通过课程讲解,以及项目演示了解排版,并通过工作室实践,了解不同类型排版的表现力。

GD156: 版面设计 总课时: 60 小时 学分: 3

In this course, students will learn how to produce documentation from design concept through to output. Manual skills of custom prints are combined with knowledge of desktop publishing and offset printing. Practical design projects range from creating single-sided literature to longer publications incorporating text and graphic elements.

在本课程中,学生将学习如何从设计概念到输出的整个制作过程,包括运用传统出版和胶印的相关知识将数字技术与传统工艺相结合来完成定制项目。课程的实践包括从创建单面文献到设计包含文本和图形元素的较长出版物等一系列版面设计的教学。

GD 157: 数字媒体设计 1 总课时: 60 小时 学分: 3

Introduction to digital image making in both vector and raster formats, and the use of the right tool for the right task. Content-driven projects combined with workshops focus on image creation, image use, and critical reflection in visual communication contexts.

Note: This course uses tools and technology that vary according to current industry practice.

介绍矢量和光栅格式的数字图像制作,以及使用正确的工具完成正确的任务。以内容为驱动的项目再结合工作室实践,侧重于视觉传播环境中的图像创建,图像使用和批判性反思等教学。

注意: 本课程使用的工具和技术根据当前的行业惯例而有所不同。

GD159: 数字媒体设计 2 总课时: 60 小时 学分: 3

Introduction to professional layout applications for print and digital publishing. Students will produce comprehensive communication design projects while gaining a working knowledge of layout software, including font and file management, colour systems, a digital glossary, and file formats.

Note: This course uses tools & technologies that adapt to current industry practices.

课程将介绍打印和数字出版的专业应用的相关内容,学生在完整的传达设计项目实践中获得相关软件的工作知识,包括字体和文件管理,色彩系统,数字词汇表和文件格式等。

注意: 本课程使用适应当前行业惯例的工具和技术。

GD202: 交互设计 1 总课时: 60 小时 学分: 3

Introduction to interactive mediums and the fundamentals of the interactive experience. With a focus on information architecture, interface design, and usability students will explore digital screens for web sites, mobile applications, and data-driven information systems.

Note: This course uses tools and technology that vary according to current industry practice.

课程介绍交互式媒体介绍和互动体验的知识。通过关注信息架构、界面设计和产品可用性等方面,学生将获得更多包括网站、移动应用程序和数据驱动信息系统等在内的数字界面设计的相关知识。

注意: 本课程使用的工具和技术会根据当前的行业惯例而有所改变。

GD203: 动态设计 1——动态图形

总课时: 60 小时

学分:3

Introduction to the production of motion graphics with an emphasis on design and graphic time changes for web and video. Design is studied in relation to techniques for editing and composing time lapses, sound, typography, and media integration.

Note: This course uses tools and technology that vary according to current industry practice.

课程将介绍动态图形的制作,重点是网页和视频的设计和图形时间变化。学生将进行有关技术编辑和创作 时间流逝,声音,排版,以及媒体整合等方面的设计研究。

注意: 本课程使用的工具和技术根据当前的行业惯例而有所不同。

GD204: 交互设计 2

总课时: 60 小时

学分: 3

Introduction to designing interactive and responsive pages for the web. Emphasis is on current industry standards and the role of the designer in the creation of websites using a professional web-authoring tool.

Note: This course uses tools and technology that vary according to current industry practice.

课程主要介绍 Web 设计中的交互式和响应式页面。 课程重点是在当前的行业标准下,设计师在使用专业的网络创作工具创建网站时如何起到更重要的作用。

注意: 本课程使用的工具和技术根据当前的行业惯例而有所不同。

GD216: 插画

总课时: 60 小时

学分: 3

This course explores perceptual and expressive drawing illustration for design projects (print and web), the process of illustration, and professional practice. Students create illustrations from concept through to final compositions while exploring style, voice, storytelling, and emotional context.

Note: This course uses tools and technology that vary according to current industry practice.

本课程探讨项目(印刷和网络)中如何感性的有表现力的完成绘图插图设计。学生将学会在探索风格,声音,讲故事和情感背景的同时,完成从概念到最终作品创作插图。

注意: 本课程使用的工具和技术根据当前的行业惯例而有所不同。

GD231: 动态设计 2——角色设计

总课时:60 小时

学分: 3

This course introduces students to computer animation and modeling as forms of artistic expression, including character design, rigging, texturing, lighting, and compositing. Design will be explored within the context of the history of 3D graphics and computer animation.

本课程主要教授学生以计算机动画和建模作为角色设计的主要表现手法,教授学生包括角色设计中的装配, 纹理, 灯光和合成等相关知识。课程也将讲述立体图形和计算机动画的相关设计基础知识。

GD258: 作品集设计与管理

总课时:60 小时

学分: 3

Students will develop their own online portfolio as they learn advanced skills in today's leading web-based programs. Animation techniques, storyboard development and the development of

sequenced art will be learned as well as file management, site mapping, layout, and navigation.

学生将在当今领先的数字学习中提升自身的知识与技能,制作自己的在线作品集。在课程学习中学生将学习动画技术,故事板创作和艺术展示逻辑开发等知识,并提升文件管理,站点映射,布局和导航等能力。

GD260: 设计基础

总课时: 60 小时

学分: 3

This course introduces visual communication and the design process. Students gain an understanding of the fundamentals of perception and design thinking. Exercises and projects emphasize conceptual development, composition, and the visual solution.

本课程主要将介绍视觉传达的设计过程。 学生将获得感知和设计思维方面的知识,并通过个人练习和项目实践获得有关概念深化,并获得更多图形组合和视觉解决方案等方面的经验。

VA 101: 人物绘画

总课时: 60 小时

学分: 3

This is an introductory drawing course focused on the human figure. Students will learn how to draw from a live model, utilizing a variety of techniques and materials in both draped and undraped settings.

Note: This course utilizes nude models.

本课程专注于人物形象的绘画入门。 学生将学习如何绘制动态模型,学习如何使用各种技术和材料来塑造裸体人物与着装人物。

注意: 本课程将使用裸体模特。

VA 113: 绘图基础

总课时: 60 小时

学分: 3

This is an introductory drawing course that is designed to give the student technical art training and skill development balanced with experimental processes. Students will be exposed to both traditional and non-traditional methods, materials, ideas, and techniques. This course will emphasize the importance of drawing from three distinct positions: technical skill development, development of personal expression, and the important role art plays in describing and formulating our society today.

Note: Nude models will be used in this course.

本课程是一个绘画入门课程,旨在教授学生与实验过程相应的技术培训和技能发展。 学生将接触传统和非传统的方法,材料,想法和技术。 本课程将强调从三个不同的立场吸取的重要性:技术技能发展,个人表达的发展,以及艺术在描述和制定当今社会中的重要作用。

注意: 本课程将使用裸体模特。

VA 115: 材料实践工作室

总课时: 60 小时

学分: 3

This course introduces various methods of 2-D visual communication related to creative image making and surface production. Students explore elements and principles of contemporary design and a wide range of material processes, and apply this knowledge to concept development and creative strategies. 本课程主要讲授与创意图像制作和表面制作相关的各种二维视觉传达方法。学生将探索当代设计的元素和

原则以及广泛的材料过程,并将这些知识应用于概念开发和创意策略。

VA116: 3D 设计工作室

总课时: 60 小时

学分: 3

This course explores traditional three-dimensional artistic processes with contemporary approaches that expand and transcend conventional definitions of these practices. Hybrid and interdisciplinary forms of 3D practices will be explored through project-based learning that encompasses topics to include: bodily representation and performative presence, space and time, form and content, and structure and function. 本课程探索传统的三维艺术过程中用以扩展和超越这些实践的传统定义的当代方法。将通过基于项目的学习来探索混合和跨学科形式的 3D 设计实践,其中包括以下主题: 形体特征和表现形式,空间和时间,形式和内容,结构和功能。

VA 119: 多功能工具实践工作室

总课时: 60 小时

学分: 3

This foundation course provides students with the skills to use readily accessible equipment and software tools for creative art projects. Digital imaging, audio-visual media, as well as techniques for personal documentation and archiving are explored.

该课程为学生讲授何如使用简易设备和软件工具进行创意艺术项目的技能,探索了数字成像、视听媒体以及个人文档和存档技术。

VA 160: 视频制作

总课时: 60 小时

学分: 3

This course is an introduction to the basic techniques and creative processes of video production. It offers exercises in both studio and on-location video production for students who have had little or no previous exposure to the production of video as a creative medium. The course will emphasize the development of technical skills and knowledge which are necessary for the effective use of video as an artistic tool and for documentation or personal expression. Emphasis will be on hands-on exercises concerning pre-production, production and postproduction.

本课程介绍视频制作的基本技术和创作过程,并为工作室和现场视频制作提供练习,课程适用于之前较少将视频作为媒体创作形式的学生。课程将强调技术技能和知识的发展,这些技能和知识是学生未来如何有效使用视频作为艺术创作工具以及个人表达所需的重要内容。课程重点在于视频前期制作、制作中和后期制作的动手练习部分。

VA 170: 数字视频

总课时: 60 小时

学分: 3

This course will introduce students to the technical and conceptual aspects of digital video art. Students will explore the history of video art, contemporary video makers who utilize the medium, and will develop digital video projects of their own. It is recommended that students have access to a digital video camera, as the department has a limited number.

本课程将向学生介绍数字视频艺术的概念和技术等方面的内容。 学生将探索视频艺术的历史,学习现当代媒体技术,并创作自己的数字视频作品。 建议学生使用数码摄像机进行创作。 注意:建议学生自带数码摄像机。

VA 180: 摄影 1——数码成像

总课时: 60 小时

学分:

3

This course emphasizes the basics of digital photography, beginning with digital camera controls, progressing on to editing fundamentals and techniques, and ending with the production of final prints.

The functional and aesthetic impact of digital photography in today's society is also investigated.

Note: Students with credit for GD 158 cannot take this course for further credit.

本课程重点介绍数字摄影的基础知识,从数码相机控制开始,到逐步编辑基础和技术,最后制作最终版画。 课程还研究了数字摄影在当今社会中的功能和美学影响。

注意:已获得 GD 158 学分的学生,将不能同时再获得本课程的学分。

VA 223: 油画

总课时: 60 小时

学分: 3

Students are introduced to the fundamentals of painting. Technical art training is balanced with experimental processes. Students are exposed to various principles and theories that pertain to the historical and contemporary practice of painting.

Note: Students with credit for VA 123 cannot take this course for further credit.

本课程将向学生介绍油画的基础知识, 讲授与实践相匹配的技术与培训。在课程中, 学生将接触到与历史和绘画实践相关的各种原则和理论。

注意:已获得 VA 123 学分的学生,将不能同时再获得本课程的学分。

VA 231: 雕塑与新媒体

总课时: 60 小时

学分: 3

This overview of 3-dimensional work begins with the physical world of objects and materials, and explores principles and elements of design in a series of studio projects. A range of traditional skill-based processes, diverse media, and contemporary interdisciplinary practices inform the exploration of ideas and materials.

Note: Students with credit for VA 131 cannot take this course for further credit.

课程将概述材三维创作的物理空间与材料,并在一系列工作室项目中探索创作的原则和要素。课程将要求 学生能广泛使用传统技术、相关媒体的技能,并具有当代跨学科实践的思路和以及对材料探索的能力。来 进行创作。

注意: 已获得 VA 131 学分的学生,将不能同时再获得本课程的学分。

VA 251: 平面设计

总课时: 60 小时

学分: 3

This course introduces fundamental procedures of basic relief methods, including linocut, relief stenciling and colour applications. Students will develop their own unique sensibilities in relation to how these processes affect creative image development. They will also gain understanding of the historical, social, and aesthetic ramifications of this medium and its relationship to contemporary art issues.

本课程介绍基本包括 油毡浮雕的印刷、浮雕模板和颜色调配的基本解决方法。 学生将在这些过程中感受 创意图形设计的发展变化,以提升自己独特的敏感性。学生亦将了解这种媒介的历史,社会与审美影响, 及其与当代艺术的关系。

VA 271: 设计形式语言

总课时: 60 小时

学分: 3

Students create image, sound, and performance art projects. Students focus on technical and conceptual skills while developing critical approaches to extended media art practices.

通过课程的学习,学生将学会图像、声音和艺术表演等不同形式的设计语言表达方式。在专注于概念技能的同时,学生亦将被要求学习与拓展多种艺术表现形式的实践原则和现代化的技能。

VA 180: 摄影 2——黑白暗室

总课时: 60 小时

学分: 3

This course introduces the basic principles of black-and-white darkroom photography. Students learn manual camera controls using analog film cameras, followed by chemical processing and printing. Digital photographic processes involving scanning and printing will also be covered.

Note: Students must either provide their own 35 mm camera or rent one from the department.

Note: Students with credit for VA 183 cannot take this course for further credit.

本课程介绍黑白暗室摄影的基本原理。 学生使用胶片相机学习手动相机控制, 然后进行化学处理和冲印。 课程还将涉及扫描和打印的相关知识。

注意: 1、学生必须提供自己的35毫米相机或从部门租用一个。

2、如已获得 VA 183 学分,将不能同时再获得本课程的学分。

MEDA 100: 媒体艺术概论

总课时: 45 小时

学分: 3

Introduces students to careers, practices, opportunities, challenges, and modes of thinking in the field of Media Arts. Field trips to visit creative industries in the Lower Mainland and Fraser Valley are required. 课程将向学生介绍媒体艺术领域的职业,实践,机会,挑战和思维模式,亦将实地考察温哥华周边和菲沙河谷的创意产业。

MEDA222: 设计思潮和创意实践

总课时: 60 小时

学分: 3

Explore and experience the role of the creative practitioner in the marketing process and as an agent of change. Discover how design brings value to products, services, causes, or events; create persuasive marketing experiences; implement in the field; and assess their impact.

课程将带领学生探索和体验创意从业者在市场运营过程中的角色以及推动设计产业变革的过程。了解设计如何为产品、服务,事业或事件带来的价值;在实地展开有说服力创造力的市场运营方案,最后评估其影响。

MEDA260: 创造力探索

总课时: 45 小时

学分: 3

Introduces strategies and techniques for developing creative ideas and working effectively as part of a creative team. Students will learn how to generate ideas both individually and collectively, how to engage in a creative process that includes planning, experimentation, and revision, and how to analyze and critique creative work constructively to improve quality and effectiveness.

课程将教授学生如何制定创意的策略和技巧,并能作为创意团队的一部分有效地发挥作用。 学生将学习如何以个体或团队的形式创造想法,如何参与包括计划、实践和修订的整个创造设计实践过程,以及学习如何建设性地分析和批评创造性工作以提高质量和效率。

FD 113: 时尚专业绘画

总课时: 46 小时

学分:3

An introduction to the basic anatomy of the human body is an essential foundation to fashion drawing. Students will gain an understanding of the structure, balance and movement of the female form and how it is incorporated into fashion images. Emphasis is placed on visual awareness and its relationship to

perspective and proportion. Students will be introduced to a variety of techniques which constitute fashion illustration and technical drawing of garments for the apparel industry.

Students will develop drawing skills using a variety of dry media and improve their powers of observation. Live models will be introduced at appropriate times.

课程将教授学生人体的基本解剖结构,以及人体(尤其是女性)运动中的结构与平衡的相关专业知识。带领学生研究在时尚视觉美学的角度来探讨时尚专业绘画的视角与比例。课程亦将向学生介绍时装专业绘画的相关行业技术,教授学生利用各种不同的介质来展现绘画技巧,并提高学生的观察能力。

FD115: 计算机专业应用

总课时: 60 小时

学分: 3

This course will introduce students to software applications typically used by designers in the fashion industry. Students will learn to integrate manual and digital drawing skills to create fashion illustrations, print designs, flat sketches, and digital presentation boards. Students will become adept at using the toolbox options and other fundamental functions of industry standard software applications.

本课程将教授学生常用电脑软件应用知识。学生将学习如何将手工和数字绘图技能结合起来,以制作插图、 平面设计、平面草图和数字展示板。要求学生熟练地使用行业软件来体现设计的意图。

FD163: 服装设计基础

总课时:56 小时

学分: 3

This is an introductory creative design class, which examines the basic elements and principles of fashion design. Acquisition of fashion terminology will help students to identify various elements of garments, from basic silhouettes to prints and patterns. Emphasis will be placed on the influence and roles that colour and texture play throughout apparel design. Students will explore the nature of fashion design problems and how to communicate solutions visually and verbally in a supportive team environment.

本课程是一门创意设计课程,将探讨服装设计过程中的基本要素和原则。通过课程的学习,学生将学习服装设计中的基本廓形、不同色彩与材质面料的造型设计及其过程中的专业术语。课程将重点实践面料的色彩与材质在服装设计中的影响和作用。课程将要求学生掌握服装设计的基本知识,并学会团队协作与沟通。

FD164: 时装商业

总课时:56小时

学分: 3

As an overview of the fashion industry, this course is directed toward the commercial and professional elements of fashion. Students will acquire awareness of the apparel industry and its workings in local and global contexts. Through research and design of products, students will expand critical thinking skills and understand the role of the designer in the business of fashion. An understanding of the relationship between design, production and marketing will be acquired through the development of presentations and visual promotional materials.

作为时装业的一个概述,本课程是针对时尚的商业和专业元素。学生将在当地和全球范围内获得对服装业及其运作的认识。通过对产品的研究和设计,学生将扩展批判性思维技能,理解设计师在时尚业中的作用。将通过制作演示材料和视觉宣传材料,了解设计、生产和营销之间的关系。

FD171: 纺织

总课时:56 小时

学分: 3

Textile Science is the study of the structure, characteristics and performance of fabrics. Understanding

textile composition and production provides necessary knowledge to make informed decisions regarding fabric suitability and performance limitations. This course provides a broad overview of the composition, production and utilization of fabrics. Topics include the examination of natural and synthetic fibres; manufacturing of yarns and the processes of structuring yarns into fabrics. Knowledge will be gained in relation to dyestuffs, printing and fabric finishes. Fibre content, care and labeling laws are covered in detail.

纺织科学是一门研究织物的结构,特点和性能的学科。本课程将对织物的组成、生产和利用进行综述,让学生学习纺织品的成分和生产相关的知识,并了解这些与织物适用范围和性能。课程内容包括对天然纤维和合成纤维的检验方法;纱线的制造以及纱线构造成织物的过程;染料、印花和织物分类等相关知识;纺织物的养护原则和吊牌规定。

FD172: 机器针织

总课时:60 小时

学分:3

Students gain an understanding of the versatility of knit fabrics in the market place and gain awareness how knitted fabrics are produced. Hands on experience with the domestic knitting machine allows for experimentation with patterns, textures, colours and yarns to produce fashion fabrics suitable for the current market. Creativity of design is emphasized. A child's sweater and one outfit will be taken to completion. Basic knitwear patterns are developed using computer applications.

课程将讲述市面上的针织面料的各种用途,并让学生了解针织面料是如何生产的。授课过程中将教授学生学习针织机使用的知识与技术,并带领学生对图案、质地、颜色和纱线进行试验,以生产适合当前市场需要的时装面料。课程重点是设计的创造性。课程中将制作一件小孩的毛衣和一套衣服。课程将用计算机应用绘制基本的针织品图案。

FD180: 服装建模与绘制

总课时: 60 小时

学分: 3

In this introduction to industrial garment assembly practices and pattern drafting, students will construct a variety of samples and draft basic projects, using industrial methods. A combination of lecture and lab sessions will enable students to understand how various construction techniques are used in production. Students will learn how to safely and efficiently operate industrial equipment. Students will also learn to develop basic pattern blocks and manipulate these drafts to create various design styles. Note: Students who previously completed FD 181 or FD 191 may not take FD 180 for further credit.

通过教授课堂授课和项目实验室实践,学生将了解各种施工技术在服装生产中的应用,学习如何安全和有效地操作机械设备,并学会使用机械绘制来设计各种样品和并制作方案以创造各种不同风格的设计。 注: 之前完成 FD181 或 FD191 的学生将无法在获的本课程的学分。

FD181: 服装结构 1

总课时:56 小时

学分:3

An introduction to industrial garment assembly practices. Through a combination of lecture and lab sessions, students will learn and understand how various construction techniques are performed and used in the production of well made garments. Students will learn how to safely and efficiently operate industrial equipment and become exposed to sequencing methods, planning efficient work flow and materials handling. Students will compile a resource book of construction samples for future reference. Knowledge and skills acquired will be applied through the construction of a garment bag, designed skirt and pant..

通过教授课堂授课和项目实验室实践,学生将了解成衣制作中各种技术的实践运用。课程将以服装包以及裙装、裤装的设计为例来教授服装结构设计中的知识和技能。学生将学习如何安全有效地操作服装产业的实验机器,了解各设备操作流程并规划有效的工作流程。课程结束后将要求学生归整一本设计过程的资料册。

FD182: 服装结构 2 总课时: 56 小时 学分: 3

Students enrolled in this course will learn and understand how various construction techniques are performed and used in the production of well made garments. Quality assessment methods will be explored through the establishment of relevant criteria in relation to garment type, performance expectations and cost. This course is a continuation of FD180 or FD181, involving more complex construction applications, and projects involving special fabrics and embellishment details. A blouse, dress, and child's outfit will be constructed in full size. Students will develop a resource of related construction samples for future reference.

学生将学习和了解各种造型结构技术是如何在成衣的制作过程中运用。课程将通过设计制作全尺寸下的衬衫、连衣裙和儿童服装各一,来教授学生有关复杂结构、特殊面料和细节装饰等方面的知识,授课过程中也要求学生有成本意识。课程结束后将要求学生归整一本设计过程的资料册。本课程是 FD180 及 FD181 的进阶课程

FD191: 图样绘制 1 总课时: 56 小时 学分: 3

Students enrolled in this course will learn and understand how to develop basic skirt and pant pattern drafts and manipulate these drafts to create various design styles using Flat Pattern techniques. Standard and personal measurements will be used. To reinforce the importance of proper garment "fit", alterations and pattern adjustments will be examined and practiced. Pattern development in relation to design features, fabric characteristics and construction methods will be a major focus. Students will develop exercises in full and half scale. Students will be required to work in partnerships with others for components of class activities or projects

课程将教授学生如何根据不同的图案、设计风格、面料特点来绘制图样。学生将学习和了解如何结合行业标准尺寸和个人尺寸来绘制裙装和裤子的草图,并依靠学会如何将草图体现设计风格的绘图技术。将要求学生对衣服式样的调整进行实践,以体现衣服"合身"的重要性。学生将练习绘制全尺寸图和半尺寸图,并与他人合作完成一部分课堂活动或项目。

FD192: 图样绘制 2 总课时: 56 小时 学分: 3

Students enrolled in this course will learn and understand how to draft patterns for shirts, sleeves, collars, and dresses, using standard and personal measurements. Pattern alterations and fitting techniques will be analyzed to develop custom fitting garments. Children's pattern blocks will be manipulated to review pattern making techniques and to develop styled patterns. Students will develop a resource book of pattern drafts and manipulations in ½ and full scale.

学生将学习和理解如何使用行业标准尺寸和个人尺寸结合来绘制衬衫、袖子、领子和服装的图案,并将对服装样板的修改和装配技术进行分析,以制作定制服装。课程亦将通过儿童服饰的造型来巩固所学知识,并发掘自己的设计风格。课程结束后学生将整理一本关于绘制图案和工艺制作整个过程的资料手册。

FD193: 时装史

总课时:56小时

学分: 3

Today's fashion industry continues to be influenced by historical influences. This introductory course is designed to provide a historical framework, define concepts and present basic knowledge essential to understanding the present fashion industry. The development of fashion from ancient to modern times is examined, with emphasis placed on 20 century fashions and the current Canadian fashion industry. 现今的时装业一直受到历史的影响。该课程的目的是为了解形成目前时装业格局的历史框架、概念体系和现金时装业的基本知识。课程将涉及从古代到现代的整个时装的发展进程,着重研究 20 世纪的时装产业以及当今加拿大时装产业。

FD263: 服装设计与插图

总课时:56小时

学分: 3

Students enrolled in this course will learn how to use established fashion art techniques to design, develop and communicate ideas towards both the manufacturing and marketing sectors of the apparel industry. Students will learn how to develop manufacturer's lines and examine inspiration sources, fabric selection, design groupings and customer expectations. Projects covered will include suits for a select market, lingerie, and swimwear.

学生将学习如何运用时装艺术技巧,来设计、研发及探讨有关制衣及销售方面的创意。学生将学习如何结合已有生产线而设计创作并选择面料,并最终达成客户的期望。课程将涵盖包括适合特定市场的套装、内衣和泳装等的设计。

FD271: 曲面设计

总课时: 60 小时

学分: 3

Students will learn how to apply design elements and principles to embellish and decorate the surface of fabrics. Experimentation with pigment paints and dyes on natural fabrics is encouraged. Techniques which create 3-dimensional effects for fabric surface embellishments are researched and explored. Students will develop a collection of resource samples and produce surface designed fabrics and embellished apparel.

学生将学习如何运用设计元素和原则来修饰和装饰面料表面。鼓励学生在天然织物上测试使用颜料涂料和 染料。课程研究和探索为织物表面装饰创造三维效果的技术。学生将归整样本集。

FD281: 高级服装结构

总课时:56小时

学分: 3

This course explores advanced garment assembly methods and fabric handling techniques. Students will experiment with a variety of fabrics, support materials, stabilizers and construction methods to develop a resource book of samples. Full scale projects include a soft-tailored lined jacket, a bustier and a swimsuit. Appropriate finishing techniques and industrial applications will be incorporated throughout garment construction. Proper fit principles will be stressed. (Students will be encouraged to co-ordinate the jacket project with a designed skirt or pant.

本课程探索复杂衣物的构架方法和面料处理技术。学生将试验各种材质的面料,稳定面料属性和制作方法, 并收集归整为样本手册。课程项目包括制作完成的包括软衬夹克,胸衣和泳装。整个服装制作中将涉及相 关后整理技术和工业应用。着重强调合身原则。(我们鼓励学生设计裙子或裤子来搭配夹克。)

FD283: 高级样板绘图

总课时:56小时

学分。3

Students enrolled in this course will learn more advanced pattern drafting skills and gain knowledge of

apparel industry standards. Students test patterns using muslin garments to confirm fit and proportion. Neatness, accuracy and correct fit will be stressed. Full scale pattern drafts will include fitted jackets, under-wire bodices and swimsuits. Students will refine drafts to develop pattern blocks, add seam allowances and apply appropriate marking and labels. Design interpretation testing will occur periodically throughout the semester.

学生将学会复杂衣物的绘制技术,并了解相应服装行业的标准。学生通过平纹细布服装来试验造型,最终确定合适度与绘制比例。课程重点考量学生设计图的整齐度、准确性和正确率等方面。设计图将涉及包含夹克、丝质紧身胸衣和泳衣的全尺寸。学生学习过程中将设计并修改图样,增加软件补丁,并标注适当的标号标答。整个学习过程中都会定期进行相关设计理念的教学与考核。

FD290: 时装制图技术 总课时: 60 小时 学分: 3

In this course, students learn computer-aided design for pattern making and understand its creative potential. Students will learn how to transfer pattern drafts to a computer, with industry standard software. Through hands-on experience, they will gain knowledge of the system's capabilities to digitize and modify designs, manage files, and plot patterns. The capabilities of 3D prototypes and their application will be discussed.

在本课程中,学生将学习电脑辅助设计制图技术,并了解其应用的范围。学生将学习如何使用专业软件将图案草稿绘制到计算机上。通过实际操作,学生将学到与数字设计、设计修改、文件管理、模型绘图有关的系统知识。课程中将涉及 3D 模型及其在制图中的应用。

FD291: 立体剪裁 总课时: 56 小时 学分: 3

The practical study of three dimensional draping techniques provides the ability to drape fabric on the dress form to create garments. Students acquire a sense of proportion, a feel for texture and fabric drapability while handling fabric in relation to the design and fit on the dress form. The principles of draping may be used to develop various types of fit to reflect fashion silhouettes and enhance garment style. An overview of draping principles in relation to millinery will also be explored. Students will produce a garment with accompanying headpiece.

该课程为三维立体剪裁技术应用的研究,为织物在服装造型上的褶皱创造提供了更多可能。学生们在处理布料时,将掌握与设计有关的且适合于服装造型的比例、面料和悬垂特性。利用悬垂原理可以研发出各种适合于反映时装轮廓和提高服装风格的款式。课程还将探讨与女帽有关的立体剪裁,课程结束后学生需制作带有帽子的衣服。

FD292: 花样制作和生产工艺 总课时: 48 小时 学分: 3

Students enrolled in this course will gain knowledge and experience in the development of production patterns and the grading of fit approved patterns to produce accurate size ranges suitable for use in the Apparel Industry. Students will generate production patterns; comprehend, develop and create grade charts; identify split and nested grades and produce size sets. Manual and machine grading methods will be demonstrated and practiced. Grading principles are presented in relation to a variety of production processes and the computerization of grading within the apparel industry is explored. Students will work independently and/or collaboratively throughout the semester.

选择这门课的学生将学习在制作图案及其图案分割设计服装行业中所需的诸多精准型号所需的知识和经验。

学生将绘制花纹、样品制作并设计分形图案, 学会拆分、整合图案并归整出型号合集。 课程中将通过大量制作过程来掌握制作规则, 也会展示服装业中涉及电脑制作的部分。在整个学期中, 学

生将独立或团队协作来制作一件作品。

FD296: 独立学习- 肌理设计 总课时: 56 小时 学分: 3

Students will further explore Surface Design concepts and techniques in relation to apparel. Independent research and experimentation with a variety of fabric embellishment processes is emphasized. Individual focus and major projects will be determined after consultation with the instructor,

学生将进一步探索与服装相关的肌理设计理念和技术。课程强调对各种织物装饰工艺的自主研究和实验。并在与教师的指导下确定个人专精方向与主要设计项目。

FD297: 独立学习-机器针织 总课时: 56 小时 学分: 3

A continuation of FD 172, students will learn advanced techniques and more complex operation of the domestic knitting machine by utilizing the ribber bed, lace carriage and racking arm. Students will develop a resource book of samples and are encouraged to research knit applications and methods while experimenting with a variety of yarns. Knit contour and computer generated knit patterns will be used to develop garments. After consultation with the instructor, students will plan, design and produce a knit garment

通过学习如何使用罗纹床、花边车和机架来操作家用针织机,并在试用不同的纺纱时,测试研究不同的编织应用技巧。课程中,轮廓编织和计算机制图将辅助用于服装制作。学生将在老师的建议指导下构思、设计并制作针织服装。该课程是《FD172: 机器针织》的进阶课程。

FD298: 独立学习- 织造 总课时: 56 小时 学分: 3

This course will reinforce the principles and techniques of threading and weaving on a four shaft loom. The student will gain a more complex understanding of specific woven structures. Fabric lengths will be designed, drafted, woven for the construction into garments after consultation with the instructor. Computer aided design and weaving programs will be utilized for the generation of advanced fabric drafts.

本课程将深入四轴织机上的穿线和织造的原理和技术。学生将对特定的编织结构有更全面的了解。在老师的建议指导下设计绘画编织织物,并使用电脑辅助设计软件制作修改的作品草稿。

FILM 110: 电影介绍 总课时: 45 小时 学分: 3

This course introduces the principles of film as an art form. Through screenings and discussions, an overview of the social, aesthetic, and technical development of motion pictures will be examined. The development of analytical skills will be of primary focus.

本课程探讨电影作为一种艺术形式的原理与规律。通过观影和讨论,将了解到社会概况、审美、早期电影技术的发展等方面知识。课程将着重于分析拍摄技巧的演变。

FILM 120: 世界电影的历史与美学

总课时: 45 小时

学分: 3

An examination of developments in global cinema, focusing on film produced outside of movie-making centers in the US and Europe. Various film styles, cultural contexts, and critical practices will be reviewed, covering theories of transnationalism, globalization, postcolonialism, and migration.

该课程回顾全球电影发展,关注美国和欧洲以外的电影。调研跨国主义、全球化、后殖民和移民理论等对各种电影风格、文化背景和影片评价的影响。

FILM 200: 电影专题

总课时: 45 小时

学分: 3

The specific topic of this course will vary as opportunity permits (consult timetable), but students will encounter aspects of cinema which examine the diversity of narrative styles and film practices. Students will be exposed to the historical context and influences in the development of film language in addition to film culture.

本课程的具体主题会有所变化(参考时间表),但是学生们将学到电影的方方面面,这些方面涉及不同的叙事风格与电影拍摄。除了电影文化之外,学生们也会学习到历史背景与历史事件对电影语言造成的影响。

FILM 220: 印度电影

总课时: 60 小时

学分:3

This course examines the culture and history of modern India through its films, ranging from the classic art films of Satyajit Ray to contemporary Bollywood hits. Discussion will focus on the role of film in creating a national consciousness and in preserving the cultural identity of Indians living abroad. In examining the conventions of Indian film—its heroes and heroines, its songs, dances, and plots—we will consider how they reflect changing attitudes toward gender, caste, class, and religion.

本课程通过包括从经典的艺术电影《沙提亚吉特雷》到当代宝莱坞热门电影来了解现代印度的文化与历史。课程将讨论电影在培养民族意识和保留海外印度人的文化等方面的作用。课程亦将通过男女主角选择、歌曲、舞蹈的表现方式以及常见情节等经典习俗来思考印度电影是如何反映人们对性别、种姓、阶级和宗教的态度以及变化的。

MUSC 100: 音乐基础

总课时: 45 小时

学分: 3

This course is for students with little or no music background. Through an active approach to note reading, singing, playing, listening, and musical experiences, students will learn the basic theory and fundamentals of rhythm, melody, harmony, and form. Attendance at two musical performances chosen from a list provided by the instructor is required.

本课程适合几乎没有音乐背景的学生。通过积极的方式来体验阅读、歌唱、演奏、听力等各种音乐过程, 学生将学习节奏、旋律、和声和形式的基本理论和基础知识。课程结束时学生需参加两个音乐表演(从教师提供的列表中选择)。

MUSC101: 音乐鉴赏与表演

总课时: 45 小时

学分::

This course introduces students to the perceptive and analytical skills required for listening to and describing music. It is intended for students wishing to pursue further music education from an established music, music education, or arts program. The course presents a series of sequential listening skills and their accompanying descriptive vocabulary. Rather than focusing on a specific set of repertoire,

this course studies the musical concepts common to a variety of repertoires.

Repertoire for the course will complement live performances being presented in the local area.

本课程向学生介绍聆听和描述音乐所需的感知和分析技能。 它适用于希望通过经典音乐、音乐教育或艺术课程进一步接受音乐教育的学生。该课程也将教授一系列听力技巧及教授相关专业词汇的概念。 本课程不是专注于一套特定的经典曲目,而是研究各种曲目共有的音乐特性。

该课程最终将在当地呈现的一场现场表演。

MUSC150: 音乐史概论

总课时: 45 小时

学分: 3

This course introduces to students methods of analyzing musical genres and trends with a focus on major social, cultural, and political contexts for the music. Beginning at the twentieth century, we will examine the music of post-romantic, impressionist, expressionist, nationalist, popular, and experimental styles. Special attention will be given to important Canadian and American composers and performers and their musical responses to major events in North American history.

本课程向学生介绍分析音乐流派和趋势的方法,重点关注音乐的主要社会,文化和政治背景。 从二十世纪 开始,我们将研究后浪漫、印象派、表现主义、民族主义、流行和实验风格的音乐。课程将关注重要的加 拿大和美国作曲家和表演者以及北美历史上重大事件对他们的音乐影响。

MUSC199: 合奏练习

总课时: 45 小时

学分: 3

This practicum course provides students an opportunity to learn the basic skills of music ensemble rehearsal and performance. The course involves listening skills, practical drills in rhythm and sight reading, and group preparation of exercises and selected repertoire. No specific music background is required; this course will accommodate learners of various ability, experience and interest. It normally will be offered as a choir ensemble. An interest in developing musical skills as part of an ensemble is required. There is no audition.

Note: Rehearsals take place during scheduled class time.

本课程为学生提供了学习音乐合奏排练和表演基本技能的机会。 该课程包括听力技巧,节奏和视听练耳等方面的实际练习,以及小组精选曲目练习。选择该课程的学生不需要特定的音乐背景,课程将根据学习者自身的能力、经验和兴趣来安排教学。 它通常作为合唱团合奏的一部分,培养参与者的音乐技能,提升学生的兴趣,课程无试镜。

注意:排练在课堂时间进行。

MUSC201: 流行音乐

总课时: 45 小时

学分: 3

Popular music is everywhere in our day-to-day lives, yet we seldom consider how it was made, what it means, and how it affects us. In this course, we'll draw on different scholars' ideas to reflect on the diverse social contexts in which people create and listen to popular music.

Note: This course is offered as MACS 201 and MUSC 201. Students may take only one of these for credit.

流行音乐在我们的日常生活中无处不在,但我们很少考虑它是如何制作的,它意味着什么,以及它如何影响我们。 在本课程中,我们将借鉴不同学者的观点,反思人们创造和聆听流行音乐的多样化社会背景。 注:已选 MACS 201 的学生,将不能再获得本课程的学分。

MUSC202: 音乐与社会

总课时: 45 小时

学分: 3

This course examines the social and political transformation of Western society from the seventeenth through the twenty-first centuries through the lens of its musical cultures. Topics include: major genres (concerto, sonata, opera, symphony, etc.) and conventional periods (baroque, classical, romantic, etc.); the emergence of the public sphere and the rise of the middle class; nationalism and colonialism; modern notions of gender and sexuality; the history of canon formation; classical music and popular music.

本课程阐述西方社会从十七世纪到二十一世纪的社会和政治转型对音乐文化的影响。 包括对主要类型(协奏曲,奏鸣曲,歌剧,交响乐等)和时期(巴洛克主义,古典主义,浪漫主义等)的阐述, 以及了解中产阶级的崛起、 民族主义和殖民主义、现代的性别和性行为等对音乐的影响,以及获得正典形成的历史,古典音乐和流行音乐等相关知识。

THEA 101: 戏剧表演研究概论

总课时: 45 小时

学分: 3

THEA 101 introduces students to researching and analyzing theatre and performance. Students will observe, discuss, and write critically about live performance. Students are required to attend performances representing a diverse range of cultures and performance traditions at venues across the Lower Mainland.

Note: Students will be required to pay a \$250 materials fee to cover the cost of tickets and transportation to live performances.

本课程将向学生介绍研究和分析戏剧与表演,要求学生将对现场表演进行批判性观察、讨论和撰写。学生必须在温哥华地区周围的场地参加代表各种文化和表演传统的表演。

注意: 学生需要支付 250 加币的费用, 用以支付门票和现场表演的费用。

THEA 111: 日常表演技巧

总课时: 45 小时

学分: 3

An introduction to acting techniques relevant to various disciplines and to the workplace. Students will improve verbal and non-verbal communication skills; enhance their presentation, public speaking, and vocalization abilities; and practice sustained attention, active listening, personal reflection, collaboration, and problem solving.

Note: This course may involve field trips to see plays.

课程主要介绍与各领域和工作场所相关的表演技巧。通过课程的学习学生将提高口头和非口头沟通技巧, 提高他们的表达能力、公开演讲能力和发声能力,以及持续关注、积极倾听、个人反思、协作和解决问题 的能力。

注意: 本课程可能涉及观看比赛的实地考察。

THEA 112: 表演基础

总课时: 45 小时

学分: 3

An introduction to the fundamental techniques actors use to create dramatic characters and effective performances. This course is intended for students planning to enroll in a Theatre program or in 200-level acting courses.

Note: This course may involve field trips to see plays.

本课程将介绍演员在创造戏剧人物和有效表演的基本技巧。课程将面向有志报读戏剧课程或更高级表演课程的学生。

注意: 本课程可能涉及观看比赛的实地考察。

THEA 121: 舞台艺术

总课时: 60 小时

学分: 3

This course introduces the fundamentals of stagecraft, including safe work practices, teamwork, and theatre organization. Students will work backstage on department productions by participating in two production modules. Students will be required to attend work sessions/rehearsals outside of class time. 本课程介绍舞台艺术的基本原理,包括安全工作实践,团队合作和剧院组织。 学生将通过参加作品制作环节中的两个环节来提高自身的能力,也将被要求在课外时间参加工作会议、排练等相关工作。

THEA 123: 舞台技巧 2

总课时: 60 小时

学分: 3

This course introduces the fundamentals of stagecraft, including communication, conflict resolution, and basic project management. Students will work backstage on department productions by participating in two production modules. Students will be required to attend work sessions/rehearsals outside of class time.

本课程介绍舞台技巧的基本原理,包括沟通、冲突解决和项目的基本管理。学生将在后台参与两个部门的 工作中。学生需要在课堂以外的时间参加工作或排练。

THEA 199: 戏剧技术实习

总课时: 60 小时

学分: 3

This course introduces students to the practice and techniques of technical theatre through backstage participation in a UFV Theatre production. This course will be offered under different letter designations (e.g. C-Z) representing different productions. Each production represents a unique project in which students will be assigned specific production roles. The course may be repeated for credit provided the letter designation and the production roles differ.

本课程通过在后台参与 UFV 剧场的幕后工作,教授学生戏剧技术的知识并现场实践。本课程将以代表不同岗位的字母命名(例如 C-Z)提供。每个岗位代表一个独立的技能体系,在这个项目中,学生将被分配到特定的岗位。只要字母名称和岗位不同,可以重复开设课程。

THEA 202: 戏剧史: 从古代到 18 世纪

总课时:50小时

学分: 3

This course explores the evolution and diversity of theatre from its origins to the 18th century. It investigates the development and significance of a range of theatre forms and styles from different historical periods, which might include Greek tragedy, Roman comedy, Medieval pageantry, Japanese Noh, Shakespeare's stage, Italian commedia dell'arte, or the Kathakali dance theatre of India.

本课程探讨从十八世纪开始的戏剧演变与分化的起源,以及不同历史时期一系列戏剧形式和风格的发展和影响,课程将涉及希腊悲剧、罗马喜剧、中世纪的盛典、日本诺伊、莎士比亚的舞台剧、意大利的喜剧或印度的卡塔卡利舞剧院等不容类型。

THEA 203: 表演史 1: 17 世纪前

总课时: 45 小时

学分:3

This course examines how theatre and performance traditions developed in diverse geographic and cultural contexts, from antiquity to 1600.

Note: Field trips outside of class time may be required. Please refer to department website for field trip scheduling information. Note: This course is offered as THEA 203 and ENGL 233. Students may take only one of these for credit. Note: Students with credit for THEA 202 cannot take this course for further credit. Prerequisites

课程主要研究在古代至 1600 年戏剧和表演在不同的地理和文化环境下的发展历史。

注:上课时间以外的实地考察可能是必需的。请参考部门网站了解行程安排信息。注:本课程以 THEA 203 and ENGL 233 的形式提供。学生只能选其中的一个来递交学分。

注: 学生递交过 THEA202 后,不能再获得更多学分。

THEA 204: 表演史 2: 17-19 世纪 总课时: 45 小时 学分: 3

Examines how theatre and performance traditions developed in diverse geographic and cultural contexts, from 1600-1900. Examples from Indigenous cultures of Turtle Island will be included.

Note: Field trips outside of class time may be required. Please refer to department website for field trip scheduling information. Note: This course is offered as THEA 204 and ENGL 234. Students may take only one of these for credit.

课程将研究在1600至1900年之间戏剧和表演在不同的地理和文化环境下的发展历史。课程亦将探讨Turtle Island 原住民文化对于表演的影响,以此为例研究地域与文化对于表演的影响。

注:可能需要上课时间以外的实地考察。详情请参考部门网站了解行程安排信息。注意:本课程以 THEA204 和 ENGL234 的形式提供。学生只能选其中的一个来递交学分。

THEA 205: 表演研究基础

总课时: 45 小时

学分.

Introduces students to the interdisciplinary field of performance studies, situating performance as both an object of study and a lens through which to view the world.

Note: Field trips outside of class time may be required. Please refer to department website for field trip scheduling information.

课程将带学生探讨跨学科领域概念对于表演这门学科的理解,并将表演作为观察世界的一面透视镜。 注:可能需要上课时间以外的实地考察。详情请参考部门网站了解行程安排信息。

THEA 206: 剧本研究

总课时: 45 小时

学分: 3

A thorough introduction to dramaturgy, the study of drama in literary and historical contexts. Emphasis is on analysis of dramatic structures and dramaturgy as an applied, practical skill.

Note: Field trips outside of class time may be required. Please refer to department website for field trip scheduling information.

这是关于剧本研究的完整概论,该剧本研究是在文学和历史框架下的剧作研究。其重点是以实际应用技巧 来分析戏剧结构和戏剧剧本。

注:需要上课时间以外的实地考察。详情请参考部门网站了解行程安排信息。

THEA 211: 演技 2: 人物与场景研究 总课时: 45 小时 学分: 3

Students will work with contemporary and classical scripts, learning how to apply social and psychological relationships in creating characters, develop strong tactics in pursuit of character goals,

and respond with immediacy and presence to actors in performance.

Note: This course may involve field trips to see plays.

课程将带领学生学习现代剧本和古典剧作,学习如何运用社会和心理关系来创造人物,学会更有力展现橘色的策略与方法并快速而精准地在表演中展示出来。

注: 本课程将涉及实地考察性质的剧目观影。

THEA 212: 演技 4

总课时:50

学分: 3

This course focuses on the techniques actors use to create vivid characterizations, sustain complex roles, and audition successfully. Students will learn how to create complex characterizations, interpret and perform classical texts, employ auditioning and career building skills, and undertake the challenges of the extended role.

本课程重点讲述如何创造生动的角色特征、塑造复杂的角色形象和展现台词的技巧。学生将学习如何塑造立体的人物形象,诠释并演绎经典文本,运用试听和职业发展技巧,并挑战延展性的角色表演。

THEA 215: 发声训练

总课时: 45

学分: 3

An introduction to the techniques that performers use to develop a responsive and expressive vocal instrument. Students learn how the body generates sound, and the physical training and mental awareness needed to free the voice to become an effective instrument for performance.

课程将主要教授学生如何让声音变得灵活而有张力的知识与技巧。学生将通过学习人体如何产生声音以及 展现声音的身体训练,通过有意识的训练来让表演更有张力。

THEA 220: 现场表演的舞台管理

总课时: 60

学分: 3

This course teaches the concepts and skills needed to manage collaborative arts projects, with particular emphasis on the management of live production events. Students will learn the organizational and communication skills required to support creative teams and manage creative activity throughout the production process, from pre-production planning, through rehearsal and performance, to post-production. Students will develop practical knowledge and skill through participation in production labs.

本课程教学生在管理艺术项目时所需的知识和技能,如何更好管理现场是该课程的教学重点。教学过程中学在将参与作品完成的全部过程,包括从策划构思、彩排和表演,到作品完成后的总结。在这个过程中学生将学会如何支持团队的创作、如何管理创作活动以及如何更有效的组织与交流。

THEA 250: 创意故事表达

总课时: 45

学分: 3

This course introduces students to storytelling by exploring the relationship between community, (auto)biography, and performance. Students will learn protocols, creative processes, and storytelling techniques. This course includes an introduction to Stolo stories. Students will create and perform their own stories.

Note: This course may include a fieldtrip.

Note: This course is offered as THEA 250 and ENGL 253. Students may take only one of these for credit.

课程将教学生如何通过考察社群关系、传记和表演来进行创意故事表达。学生将学习故事表达的原则、可发挥的步骤及表现技巧,课程结束后学生创作并表演自己的作品。

注: 本课程可能包括室外调研。

注: 本课程以 THEA250 和 ENGL253 的形式提供。学生只能以其中的一门来申请学分。

THEA 290: 戏剧表演实训

总课时: 45

学分: 3

This practicum allows students to develop acting experience by performing in a production as part of the UFV Theatre season.

Note: This course will be offered under different letter designations (e.g. C-Z) representing different productions. The course may be repeated for credit up to three times, provided the letter designation differs.

该实课程将要求学生参与 UFV 剧场季的实际剧目表演,以提高学生表演专业知识的运用能力以及团队协作的能力。

注:本课程中的作品将以字母名称(例如 C-Z)来分类,学生选修课程最多可获得三次学分。

THEA 291: 复杂角色扮演

总课时:90

学分: 3

Students audition for, rehearse, and perform a complex role in a faculty-directed production as part of the UFV theatre season.

学生们在教师指导的剧目中参与声音录制、彩排,并完整扮演 UFV 剧场季中具体作品中的复杂角色。

THEA 299: 戏剧制作实习

总课时: 60

学分: 3

This practicum allows students to develop their skills in the practice and techniques of theatre through backstage participation in a UFV Theatre production. Roles might include: lighting, sound, or projection operator; dresser; stage/running crew; set or props crew.

Note: This course will be offered under different letter designations (e.g. C-Z) representing different productions. Students may only take the course once for credit.

该实习课程让学生参加 UFV 剧场季的幕后实践来拓展技能,提升实际运用所学知识的能力。主要岗位包括: 灯光、声效或放映人员; 化妆师; 技术人员; 布景或道具人员。

注: 本课程中的作品将以字母名称 (例如 C-Z) 来分类, 学生选修课程只能获得一次学分。

THEA 301: 现代主义戏剧

总课时: 60

学分: 3

Examines how concepts of modernism and post-modernism have affected contemporary performance practices in a range of cultures, including Indigenous and non-western modernisms.

Note: This course is offered as THEA 301 and ENGL 365. Students may take only one of these for credit.

通过研究现代主义和后现代主义的概念来探讨其对当代表演的影响。课程内容将包含本土原住民文化、非 西方现代主义在内的诸多文化范围。

注:本课程以 THEA305 和 ENGL365 的形式提供。学生只能拿其中的一个作为学分。